



# **4.2.1.3**

## **Cross-Border Virtual Reality Museum and Exhibition**

### **User's Manual for the Application Virtual Reality Museum**





<b>CONTRACT</b>	<p><b>«Provision of Technical Support Services in the Municipality of Pogoni for the Project “Thematic Tourism Development Through The Preservation of Polyphonic Music, Unique Element Of The Cross – Border Cultural Heritage” (acronym POLYPHONIA), funded by the Program «Interreg IPA Cross-Border Cooperation Programme “Greece-Albania 2014-2020”»</b></p>
<b>WORKING PACKAGE</b>	<p><b>Work Package 4 (WP 4): «Valorization of Polyphonic Music»</b></p>
<b>PROJECT DELIVERABLE</b>	<p><b>«4.2.1 Cross-Border Virtual Reality Museum and Exhibition (Διασυνοριακό Μουσείο Εικονικής Πραγματικότητας και Έκθεση)»</b></p>
<b>CONTRACTOR'S DELIVERABLE</b>	<p><b>«4.2.1.3. User's Manual for the Virtual Reality Museum Application (Εγχειρίδιο χρήσης Εφαρμογής Μουσείου Εικονικής Πραγματικότητας) »</b></p>
<b>CONTRACTOR'S SUBDELIVERABLE</b>	<p><b>«User's Manual for the Virtual Reality Museum Application (Εγχειρίδιο χρήσης Εφαρμογής Μουσείο Εικονικής Πραγματικότητας) »</b></p>
<b>DATE</b>	<p><b>10/09/2021</b></p>

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## 1. Entrance in the Cross-Border Virtual Reality Museum and Exhibition Application

### 1. Είσοδος στο Διασυνοριακό Μουσείο Εικονικής Πραγματικότητας και Εφαρμογή Έκθεσης

#### 1. Hyrja në Muzeun e Realitetit Virtual Ndërkufitar dhe Aplikacionin e Ekspozitës

The User who wants to navigate in the Cross-Border Virtual Reality Museum and Exhibition should follow the following steps:

- Start the app
- Select “Virtual Reality”

Ο Χρήστης που θέλει να πλοηγηθεί στο Διασυνοριακό Μουσείο και Έκθεση Εικονικής Πραγματικότητας θα πρέπει να ακολουθήσει τα ακόλουθα βήματα:

- Εκκίνηση της Εφαρμογής
- Επιλογή «Εικονική πραγματικότητα»

Përdoruesi që dëshiron të lundrojë në Muzeun dhe Ekspozitën e Realitetit Virtual Ndërkufitar duhet të ndjekë hapat e mëposhtëm:

- Nisni aplikacionin
- Zjidhni "Realitet virtual"

#### 4.2.1.3 User's Manual for the Virtual Reality Museum Application



Welcome to the  
**POLYPHONIA**  
Virtual Reality  
Museum



Welcome to the  
**POLYPHONIA**  
Virtual Reality  
Museum



Welcome to the  
**POLYPHONIA**  
Virtual Reality  
Museum

Virtual Reality

Εικονική  
Πραγματικότητα

Realitet virtual

Options

Επιλογές

Opsione

Information

Πληροφορίες

Informacion

## 1.1 Options of the Cross-Border Virtual Reality Museum and Exhibition Application

**1.1 Επιλογές της Εφαρμογής του Διασυνοριακού  
Μουσείου και Έκθεση Εικονικής Πραγματικότητας**

**1.1 Opsiuni për Muzeun e Realitetit Virtual Ndërkufitar  
dhe Aplikacionin e Ekspozitës**

Following options are available

### Options

Graphics Quality



Volume



Text Size



Subtitles

Language

English ▾

Main Menu

### 4.2.1.3 User's Manual for the Virtual Reality Museum Application Επιλογές

Ποιότητα Γραφικών



Ένταση Ήχου



Μέγεθος Κειμένου



Υπότιτλοι

Γλώσσα Greek

Κυρίως Μενού  
**Opzione**

Cilësia e Grafikës



Volum



Madhësia e tekstit



Titra

Gjuhë Albanian

**Menuja kryesore**

Οι ακόλουθες επιλογές είναι διαθέσιμες

Opsionet e mëposhtme janë në  
dispozicion

#### **4.2.1.3 User's Manual for the Virtual Reality Museum Application**

User can adjust "Graphics Quality", "Volume", "Text size", enable or disable "Subtitles" and choose "Language".

Ο χρήστης μπορεί να προσαρμόσει την "Ποιότητα γραφικών", "Ενταση ήχου", "Μέγεθος κειμένου", να ενεργοποιήσει ή να απενεργοποιήσει τους "Υπότιτλους" και να επιλέξει "Γλώσσα".

Përdoruesi mund t  rregulloj  "Cil sia e Grafik s", "Volum", "Madh sia e tekstit", t  aktivizoj  ose çaktivizoj  "Titra" dhe t  zgjedh  "Gjuha".

## 1.2 Navigation in the Cross-Border Virtual Reality Museum and Exhibition Application

### 1.2 Πλοήγηση στην Εφαρμογή του Διασυνοριακού Μουσείου και Έκθεση Εικονικής Πραγματικότητας

### 1.2 Lundrimi në Muzeun e Realitetit Virtual Ndërkufitar dhe Aplikacionin e Ekspozitës

A virtual guide is used to assist the user navigate the VR Museum.

‘Ενας εικονικός οδηγός χρησιμοποιείται για να βοηθήσει τον χρήστη να πλοηγηθεί στο Μουσείο VR.

Një udhëzues virtual përdoret për të ndihmuar përdoruesin të lundrojë në Muzeun VR.



## **1.3 Navigate in the Main Exhibition Area**

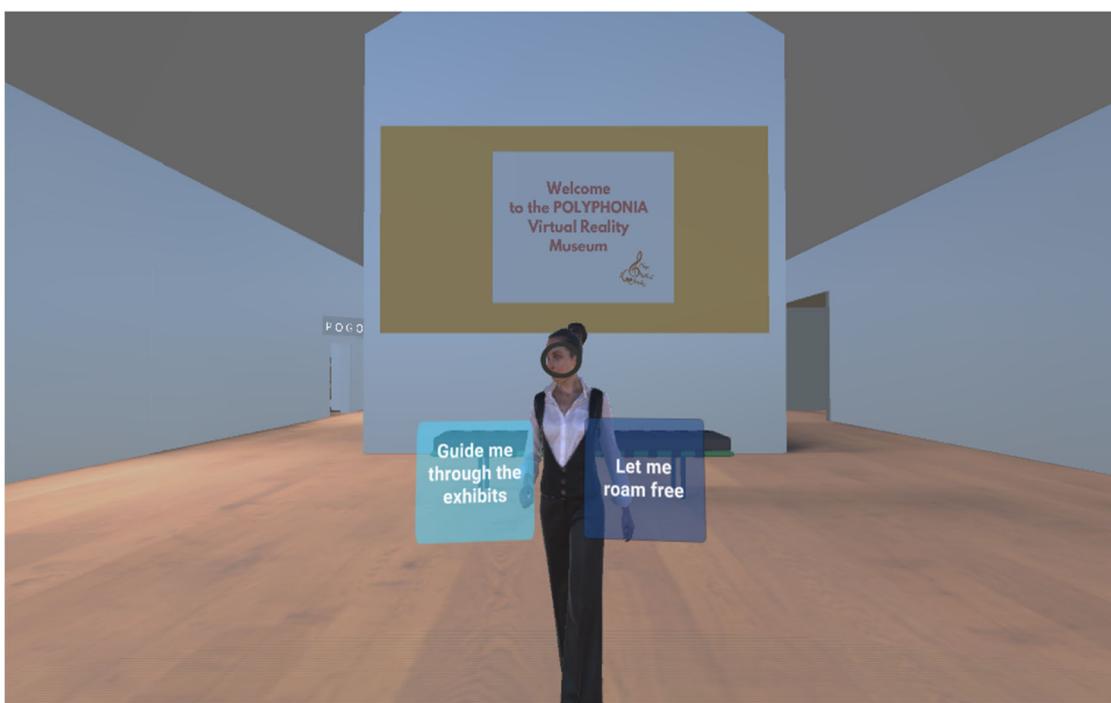
### **1.3 Πλοήγηση στην Κύρια Εκθεσιακή Περιοχή**

#### **1.3 Lundroni në dhomën qendrore (kryesore)**

When the VR Museum application starts, user is located at the Main Room where is greeted by the guide and Project info are presented.

Όταν ξεκινά η εφαρμογή VR Museum, ο χρήστης βρίσκεται στο Main Room όπου του υποδέχεται η ξεναγός και παρουσιάζονται πληροφορίες για το έργο.

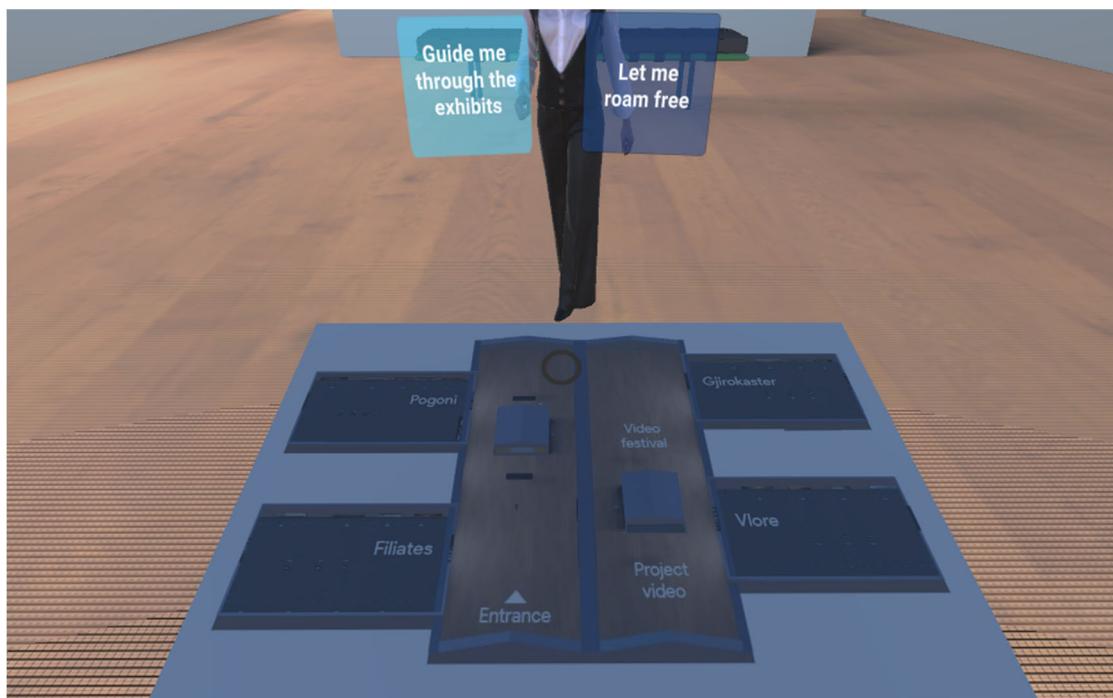
Kur fillon aplikacioni i Muzeut VR, përdoruesi ndodhet në dhomën kryesore ku përshëndetet nga udhëzuesi dhe paraqiten informacionet e projektit.



## 1.4 Map of Cross-Border Virtual Reality Museum and Exhibition Application

### 1.4 Χάρτης Διασυνοριακού Μουσείου και Έκθεσης Εικονικής Πραγματικότητας

### 1.4 Harta e Muzeut të Realitetit Virtual Ndërkufitar dhe Aplikacioni i Ekspozitës



## 1.5 Navigation mode of Cross-Border Virtual Reality Museum and Exhibition Application

### 1.5 Επιλογές πλοήγησης Διασυνοριακού Μουσείου και Έκθεσης Εικονικής Πραγματικότητας

#### 1.5 Opcionet e lundrimit të Muzeut të Realitetit Virtual Ndërkufitar dhe aplikacionit të ekspozitës

User can choose between roaming freely or use the guide to have an assisted tour.

Ο χρήστης μπορεί να περιηγηθεί αυτόνομα ή να χρησιμοποιήσει την ξεναγό για μια υποβοηθούμενη ξενάγηση.

Përdoruesi mund të zgjedhë midis roaming lirisht ose të përdorë udhëzuesin për të pasur një turne të asistuar.

## 1.6 Using control buttons of Cross-Border Virtual Reality Museum and Exhibition Application

### 1.6 Χρήση στοιχείων ελέγχου Διασυνοριακού Μουσείου και Έκθεσης Εικονικής Πραγματικότητας

#### 1.6 Përdorimi i butonave të kontrollit të Muzeut të Realitetit Virtual Ndërkufitar dhe aplikacionit të ekspozitës

Users can choose a control button by “gazing” at a control button. Gazing allows users to choose a control button by just looking at the button. After 3 seconds the button triggers the action intended.

Οι χρήστες μπορούν να επιλέξουν ένα κουμπί ελέγχου «κοιτώντας» το. Επιτρέπει στους χρήστες να επιλέξουν ένα κουμπί ελέγχου κοιτάζοντας απλώς το κουμπί. Μετά από 3 δευτερόλεπτα το κουμπί ενεργοποιεί την προβλεπόμενη ενέργεια.

Përdoruesit mund të zgjedhin një buton kontrolli duke "shikuar" një buton kontrolli. Shikimi i lejon përdoruesit të zgjedhin një buton kontrolli duke parë vetëm butonin. Pas 3 sekondash, butoni aktivizon veprimin e synuar.

#### 4.2.1.3 User's Manual for the Virtual Reality Museum Application

The following control buttons are available:

Υπάρχουν τα ακόλουθα στοιχεία ελέγχου:

Butonat e mëposhtëm të kontrollit janë në dispozicion:



User can choose that icon to listen the exhibit's description.

Ο χρήστης μπορεί να επιλέξει αυτό το εικονίδιο για να ακούσει την περιγραφή του εκθέματος.

Përdoruesi mund të zgjedhë atë ikonë për të dëgjuar përshkrimin e eksposítës.

User can switch between navigation modes at any time (free roam or assisted tour).

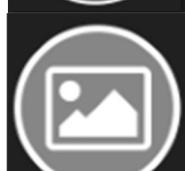
Ο χρήστης μπορεί να κάνει εναλλαγή μεταξύ των λειτουργιών πλοήγησης ανά πάσα στιγμή (ελεύθερη πλοήγηση ή υποβοηθούμενη περιήγηση).

Përdoruesi mund të kalojë ndërmjet mënyrave të navigimit në çdo kohë (shëtitje falas ose turne me ndihmë).

User can use that button to move.

Ο χρήστης μπορεί να χρησιμοποιήσει αυτό το κουμπί για να μετακινηθεί.

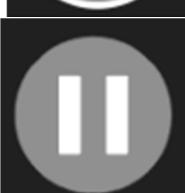
Përdoruesi mund ta përdorë atë buton për të lëvizur.



View in high definition a visual exhibit.

Προβολή σε υψηλή ανάλυση οπτικού εκθέματος.

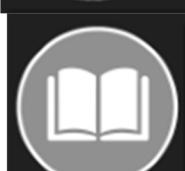
Shikoni në definicion të lartë një eksposítë vizuale.



Play, Pause or Stop an audio exhibit.

Έναρξη, Παύση ή Τέλος αναπαραγωγής ενός ηχητικού εκθέματος.

Luaj, Ndalo ose Ndalo një eksposítë audio.



View in high definition a reading exhibit.

Προβολή σε υψηλή ανάλυση ενός εκθέματος ανάγνωσης.

Shikoni në definicion të lartë një eksposítë leximi.

View in high definition a video exhibit.

Προβολή σε υψηλή ανάλυση ενός εκθέματος βίντεο.

Shikoni në definicion të lartë një eksposítë video.

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